



EG2019 Think Tank. For the first year, EUROGRAPHICS2019 will host the new track **EG2019 Think Tank**, as special sessions of the EG2019 Program. Each **EG2019 Think Tank** is intended to promote discussion around emerging topics challenges in Computer Graphics, welcoming ideas that arise from the cross-fertilization among different fields such as Computer Graphics, Computer Vision, Geometric Modelling, Virtual & Augmented Reality, CAD. Topics for a Think Tank session can also be suggested by Application of Computer Graphics to Engineering, Bio-Medicine, Art, etc.

Think Tank sessions will be organized as a panel session of one-hour, during which the proposer will be asked to give an introduction to the theme, followed by a panel/brainstorming session with the audience. The EG2019 Think Tank proposer must coordinate, and participate to, his/her session if accepted. International research and experts in academia and industry will present their ongoing research activities and results, open problems, trends, sub-areas, and applications in different research areas that could raise interests and discussion in the audience. Main topics include, but are not limited to,

- Computer-Aided Design
- Geometric Modeling
- Computer Animation
- Computer Vision and Image Processing
- Information Visualization and Scientific Visualization
- Virtual Reality, Augmented Reality, and Mixed Reality
- Multimedia Applications
- Serious gaming
- Web Graphics and Mobile Graphics
- Creativity and Digital Art
- Applications to Engineering, Bio-Medicine, etc.

An **EG2019 Think Tank submission** must include the following materials and information.

- A four-page document describing the idea, the motivation and the impact that the new topic is expected to have. We strongly suggest proposers to include a short statement of colleagues in Computer Graphics that second the proposal and that will animate the Think Tank session and the brainstorming discussion. A short reference list is welcome.
- Any supporting material, such as videos, software demonstration, prototype, demos, etc.

According to their topics and scope, each **EG2019 Think Tank Session will be scheduled as oral presentation of 30 minutes, followed by 20 minutes of discussion and 10 minutes of wrap-up.**

EG2019 Think Tank Sessions: Important Dates & Submission

- **Proposal Submission** Deadline: February 4, 2019. Proposal submissions should be sent to chairs-eg2019ws@eg.org and will be reviewed by international experts.
- **Notification of Acceptance:** March 1, 2019

After submission

- After the EG2019, the Think Tank organizers, will select 1 or 2 topics among those ones discussed during the Think Tank Sessions and will work to develop them further into **submissions to Computer Graphics Forum**, inviting the proposers and participants of the Think Tank sessions to contribute. We plan for each submission to consist of a **coherent position article (4-12 pages)** based on the extended abstract submitted for the Think Tank, a **collection of scholarly commentaries (1-2 pages each)** by a number of participants in the Think Tank, and a **feedback statement by the author(s) of the position article.**