

Job advertisement

Vacancy ID: 063/2024

Closing date: 31.05.2024



Friedrich Schiller University is a traditional University with a strong research profile based in the heart of Germany. As a University covering all disciplines, we offer a wide range of subjects. Our research is focused on the areas Light—Life—Liberty. We are closely networked with non-research institutions, research companies and renowned cultural institutions. With around 18,000 students and more than 8,600 employees, our University plays a major role in shaping Jena's character as a cosmopolitan and future-oriented city.

The Department for the Psychology of Human Movement and Sport seeks to fill the position of a

Computer scientist / Game developer (m/d/w)

commencing on 01.09.2024. We offer a full-time position (40 hours per week), offered as a fixed-term position until 31.08.2026.

You will become part of an interdisciplinary team and play a vital role in ensuring the success of a Momentum project funded by the VolkswagenStiftung that aims to establish a new paradigm in Virtual Reality (VR) to uncover the social dynamics and anticipatory processes in real-time interactions.

Your responsibilities:

- Develop interactive avatars and respective 3D environments for VR research
- Analyse and process kinematic data to create and animate interactive VR avatars
- Help build and run a cutting-edge VR laboratory
- Be involved in developing experiments that allow to examine motor, perceptual and cognitive processes in dyadic, real-time interactions in VR
- Conduct interdisciplinary research to navigate anticipation research to new frontiers
- Help publish research articles in quality international, peer-review journals

Your profile

- Preferably M.Sc. degree (or equivalent) in computer science, game development or in a related field
- Proficiency with 3D engines (e.g. Unreal Engine, Unity 3D)
- Experience with animation software and 3D modelling
- Excellent programming skills
- Prior involvement in research projects is desirable
- Strong interest in running behavioural research in VR
- Good communication skills in English (oral and written)
- Scientific enthusiasm and motivation to work within an interdisciplinary research team

We offer:

- An exciting and varied scope of activities with creative freedom
- Excellent equipment and infrastructure
- Attractive fringe benefits, e.g. capital formation benefits (VL) and an occupational pension (VBL)
- Remuneration based on the provisions of the Collective Agreement for the Public Sector of the Federal States (TV-L) up to salary scale 13 — depending on the candidate's personal qualifications—, including a special annual payment in accordance with the collective agreement.
- 30 days of vacation per calendar year plus two days off on December 24 and 31

The advertised position is (initially) limited to a maximum of 2 years with the possibility of extension.

Candidates with severe disabilities will be given preference in the case of equal qualifications and suitability.

Are you eager to work for us? Then apply by **31.05.2024** using our online form.

[Online application](#)



For further information for applicants and the information on the collection of personal data, please refer to [Data privacy and information for applicants](#)